

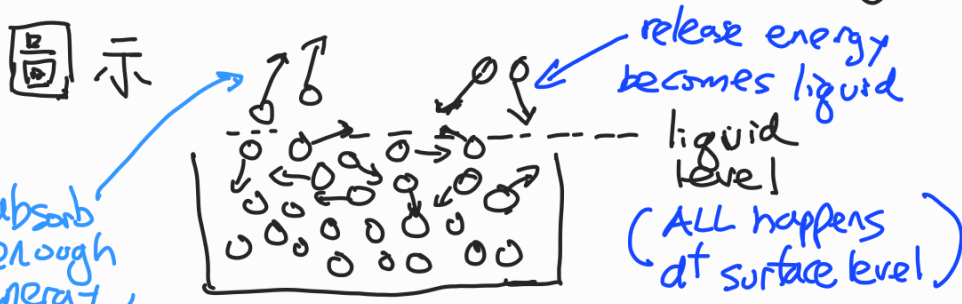
PHYSICS Lesson 1-3 Change of State

Evaporation and Condensation

matters have 3 states: Solid, Liquid, Gas

Evaporation: change state from liquid to gas, at the surface

Condensation: change state from gas to liquid



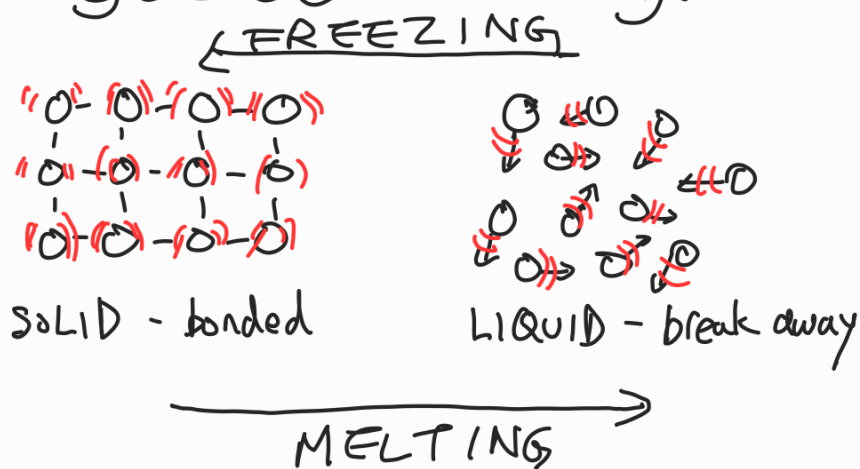
} escape: liquid to vapour
} return: vapour to liquid

- Factors for evaporation
1. High Temp: molecules higher speed, easier to escape
 2. Large surface: more molecules spread out on surface
 3. Low humidity: reduce the rate of condensation
 4. windy: vapour is carried away by wind

Evaporation and Boiling

<u>Evaporation</u>	vs	<u>Boiling</u>
At surface only		throughout liquid
At any temperature		at Boiling Point
No vapour bubbles		Vapour bubbles
Gently		Vigourously

Melting and Freezing

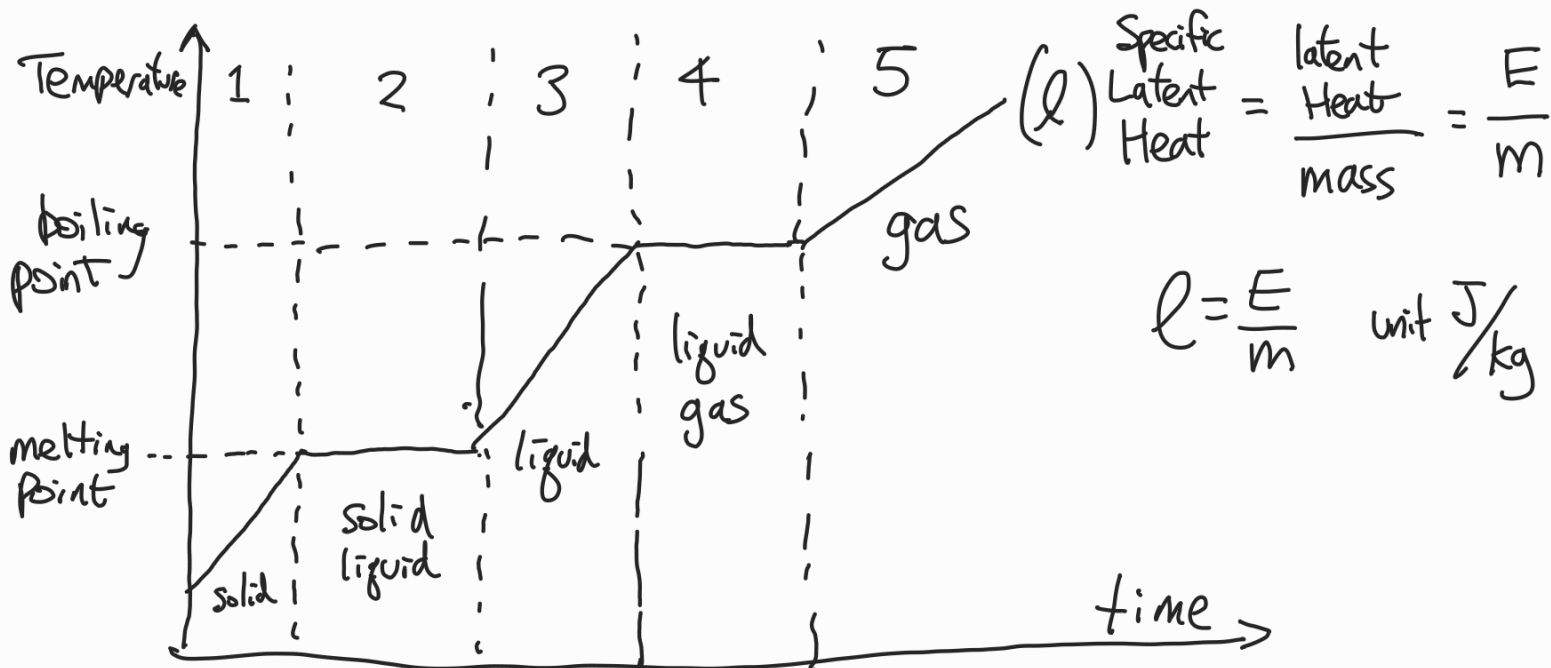


LATENT HEAT

Latent Heat is the energy absorbed/released when change state

* During change state molecules arrangement is changed, but the temperature remains unchanged.

Latent Heat = ^{Energy required in} Change in Molecular P.E. (unit: J)

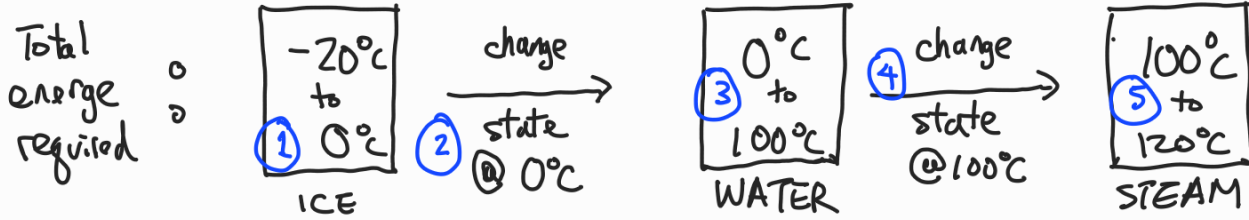


Example: SLH (fusion) : $l = 334,000 \text{ J/kg}$

For water, SLH (vaporization) : $l = 2260,000 \text{ J/kg}$
100°C

Solving a general problem : change 0.5 kg -20°C ICE
to 120°C STEAM

How much energy is required?



1. ICE -20°C to 0°C $E_1 = m C_1 \Delta T_1 = 0.5 \times 2.1 \times 20 = 21 \text{ kJ}$

2. change state ice $\rightarrow$ water $E_2 = m L_f = 0.5 \times 334 \text{ k} = 167 \text{ kJ}$

3. WATER 0°C to 100°C $E_3 = m C_3 \Delta T_3 = 0.5 \times 4.2 \text{ k} \times 100 = 210 \text{ kJ}$

4. change state water to steam $E_4 = m L_v = 0.5 \times 2260 \text{ k} = 1130 \text{ kJ}$

5. STEAM 100°C to 120°C $E_5 = m C_5 \Delta T_5 = 0.5 \times 1.9 \times 20 \text{ k} = 19 \text{ kJ}$

Add together $E_1 + E_2 + E_3 + E_4 + E_5 = 1517 \text{ kJ}$
 $= \underline{\underline{1.55 \text{ MJ}}}$

Reference Table

SLH of fusion of ice : 334 kJ/kg

SLH of vaporization of water : 2260 kJ/kg

SHC of ice : 2.1 kJ/kg°C

SHC of water : 4.2 kJ/kg°C

SHC of water vapour : 1.9 kJ/kg°C

~ END OF LESSON 3-1 ~